

### Amendments to the Claims

Claim 1 (Currently amended):      A method for a media-on-demand server of handling streaming of media based on at least one media request received from at least one user operated client,  
wherein said server receives at least one media request from a particular user operated client and streams media to said user operated client at a predetermined time in the future,  
wherein the handling of streaming comprises using a presence service adapted for determining a presence status of a user operating said client at or near to said predetermined time in the future and only streaming user-requested media if said user has a predefined presence status at that instant of time.

Claim 2 (Original):      A method according to claim 1, wherein said method comprises storing said media requests received by said user operated clients in a playback list, said list indicating the order in which the media requests are to be streamed, and wherein a media request is kept in the playback list and only streamed if said user has said predefined presence status.

Claim 3 (Original):      A method according to claim 1, wherein said method comprises storing said media requests received by said user operated clients in a playback list, said list indicating media requests to be streamed at predefined time slots, wherein a media request is only streamed at a predefined time slot, if said user has said predefined presence status.

Claim 4 (Previously presented):      A method according to claim 2, wherein the media request is cancelled by removing said media request from said playback list if said user does not have said predefined presence status.

Claim 5 (Previously presented):      A method according to claim 1, wherein the predefined presence status indicates that the user is present at the client.

Claim 6 (Currently amended): A media-on-demand server for handling streaming of media based on at least one media request received from at least one user operated client, wherein said server comprises:  
means for receiving at least one media request from a particular user operated client,  
means for streaming media at a predetermined time in the future to a rendering system operated by a user,  
means for determining a presence status of said user operating said client at or near to said predetermined time in the future.

Claim 7 (Original): A media on demand server according to claim 6, wherein said server further comprises: means for storing said media requests received by said user operated clients in a playback list, until said media has been streamed.

Claim 8 (Previously presented): A media on demand server according to claim 6, wherein said server further comprises: means for streaming user requested media if said presence status of said user is a predefined presence status.

Claim 9 (Previously presented): A media-on-demand server according to claim 6, wherein said means for determining the presence status of said user operating said client comprises a presence status client adapted for receiving a user specific presence status from a presence status server connected to said media-on-demand server.

Claim 10 (Currently amended): A user operated client to be used for requesting media to be streamed by a media-on-demand server, wherein said client comprises:  
means for transmitting a media request to said server, means for indicating a presence status of a user to said server, said request relating to media to be streamed at a predetermined time in the future,  
means for receiving and rendering media from said server, wherein said server is adapted for streaming user requested media at or near to said predetermined time in the future if said indicated presence status is a predefined presence status at that instant of time.

Claim 11 (Original): A user operated client according to claim 10, wherein said means for indicating a presence status of said user operating said client comprises client status adapted for transmitting user specific presence status to a presence status server connected to said client.

Claim 12 (New): A method for a media-on-demand server of handling streaming of media based on at least one media request received from at least one user operated client, wherein said server receives at least one media request from a particular user operated client and streams media to said user operated client, wherein the handling of streaming comprises using a presence service adapted for determining a presence status of a user operating said client, wherein said method comprises storing said media requests received by said user operated clients in a playback list, said list indicating media requests to be streamed at future predefined times without further user input at that time, and wherein a media request is only streamed at a predefined time if said user has said predefined presence status at that time.

Claim 13 (New): A media-on-demand server for handling streaming of media based on at least one media request received from at least one user operated client, wherein said server comprises:  
means for receiving at least one media request from a particular user operated client,  
means for streaming media to a rendering system operated by a user,  
means for determining a presence status of said user operating said client,  
means for storing said media requests received by said user operated clients in a playback list, until said media has been streamed, said list indicating media requests to be streamed at future predefined times without further user input at that time, and  
means for streaming user requested media at a predefined time if said presence status of said user is a predefined presence status at that time.

Claim 14 (New): A user operated client to be used for requesting media to be streamed by a media-on-demand server, wherein said client comprises:  
means for transmitting a media request to said server, said request relating to media to be streamed at a future predefined time without further input from the user at that time,  
means for indicating a presence status of a user to said server,  
means for receiving and rendering media from said server, wherein said server is adapted for streaming user requested media at the predefined time if said indicated presence status is a predefined presence status at that time.